

# Superscalar Organization

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# Review: Instruction-Level Parallelism (ILP)

- “Parallelism is the number of independent tasks available”
- ILP is a measure of inter-dependencies between insns
- Average ILP = num. instruction / num. cyc required in an “ideal machine”

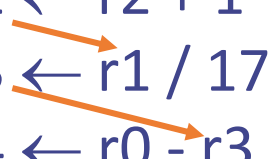
code1:        ILP = 1

*i.e. must execute serially*

code2:        ILP = 3

*i.e. can execute at the same time*

code1:	$r1 \leftarrow r2 + 1$
	$r3 \leftarrow r1 / 17$
	$r4 \leftarrow r0 - r3$



code2:	$r1 \leftarrow r2 + 1$
	$r3 \leftarrow r9 / 17$
	$r4 \leftarrow r0 - r10$

# ILP $\neq$ IPC

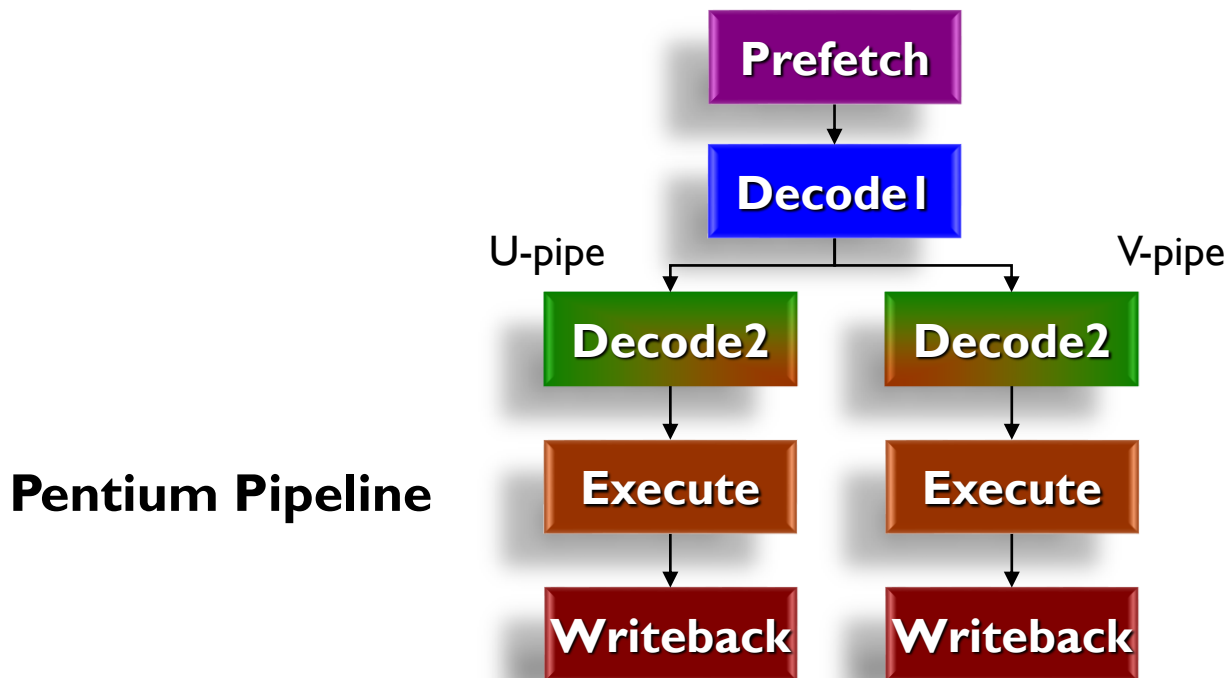
- **ILP** usually assumes
  - Infinite resources
  - Perfect fetch and branch prediction
  - Unit-latency for all instructions
- **ILP** is a property of the program dataflow
- **IPC** is the “real” observed metric
  - How many insns. are executed per cycle
- **ILP** is an upper-bound on the attainable **IPC**
  - Specific to a particular program

# Purported Limits on ILP

Weiss and Smith [1984]	1.58
Sohi and Vajapeyam [1987]	1.81
Tjaden and Flynn [1970]	1.86
Tjaden and Flynn [1973]	1.96
Uht [1986]	2.00
Smith et al. [1989]	2.00
Jouppi and Wall [1988]	2.40
Johnson [1991]	2.50
Acosta et al. [1986]	2.79
Wedig [1982]	3.00
Butler et al. [1991]	5.8
Melvin and Patt [1991]	6
Wall [1991]	7
Kuck et al. [1972]	8
Riseman and Foster [1972]	51
Nicolau and Fisher [1984]	90

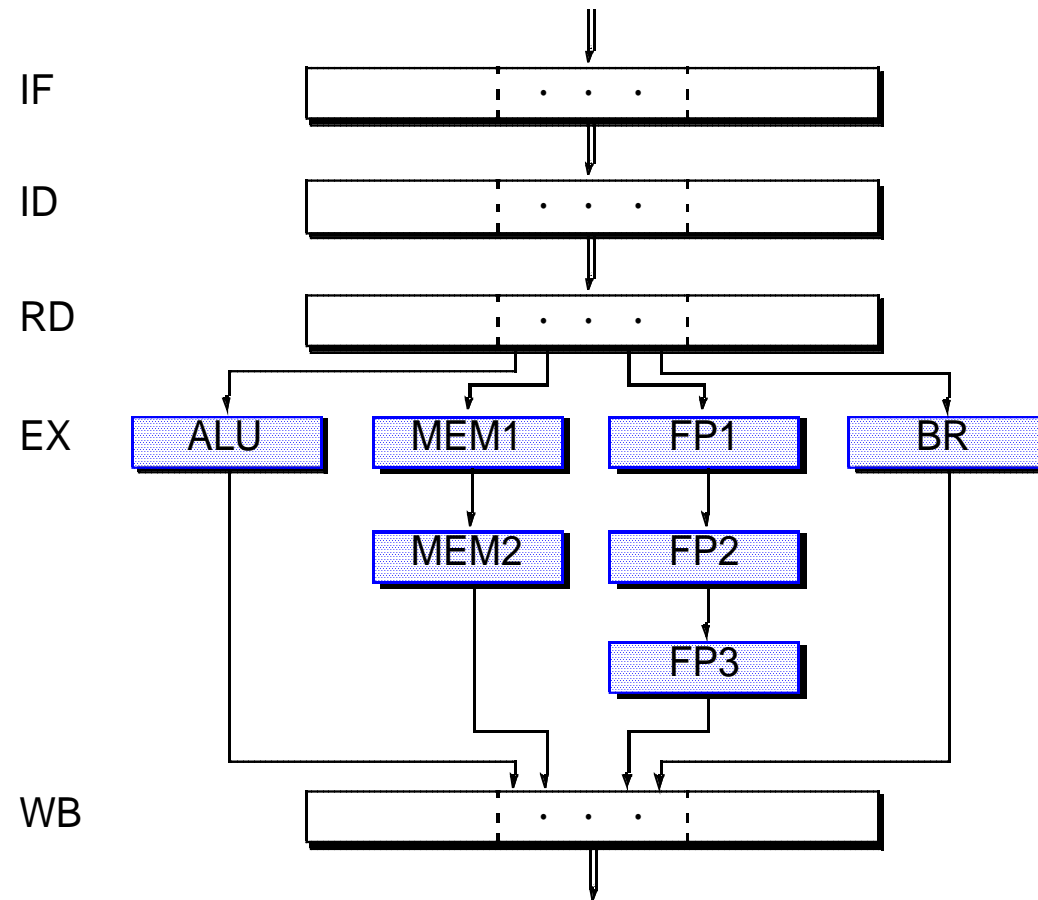
# ILP Limits of Scalar Pipelines (1)

- Scalar upper bound on throughput
  - Limited to  $IPC \leq 1$
  - Solution: **superscalar** pipelines with multiple insns at each stage



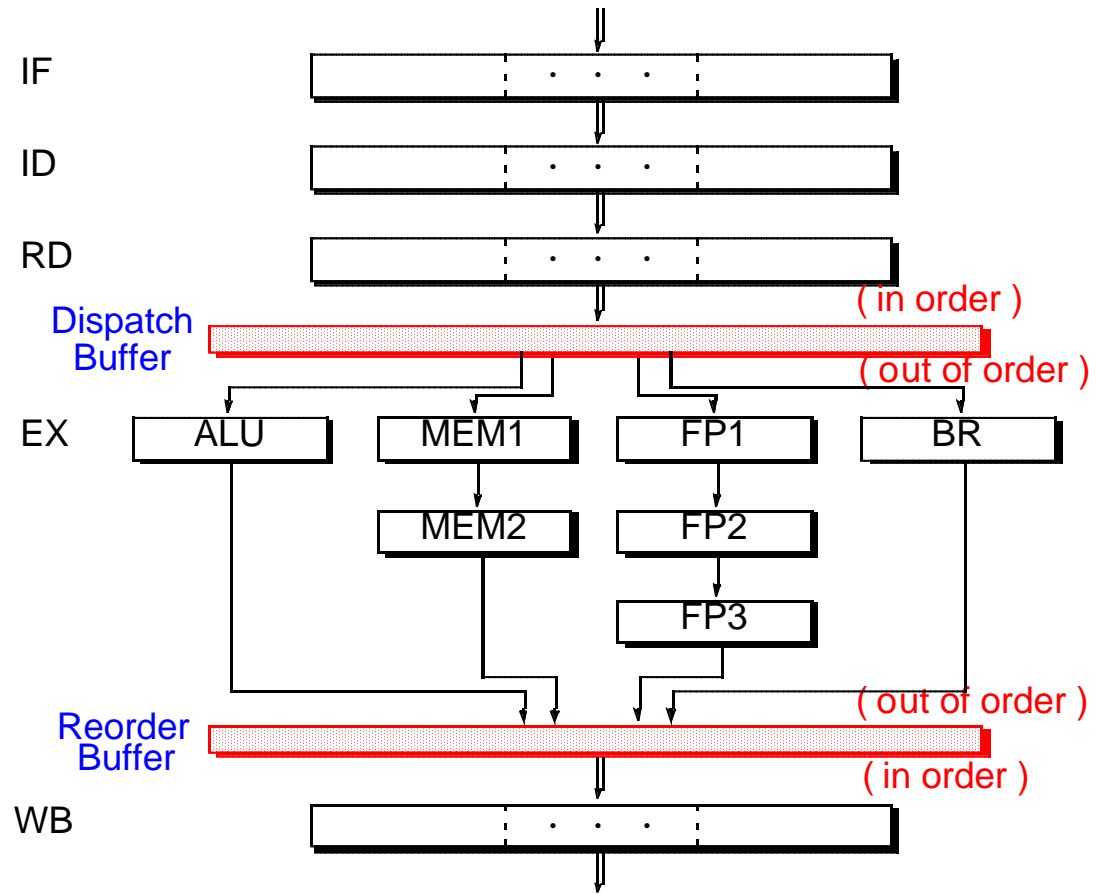
# ILP Limits of Scalar Pipelines (2)

- **Unified pipeline:** a pipeline where all instructions go through the same stages
  - Like our 5-stage pipeline
- Unified pipelines are inefficient
  - Lower resource utilization and longer instruction latency
  - **Solution: diversified pipelines**



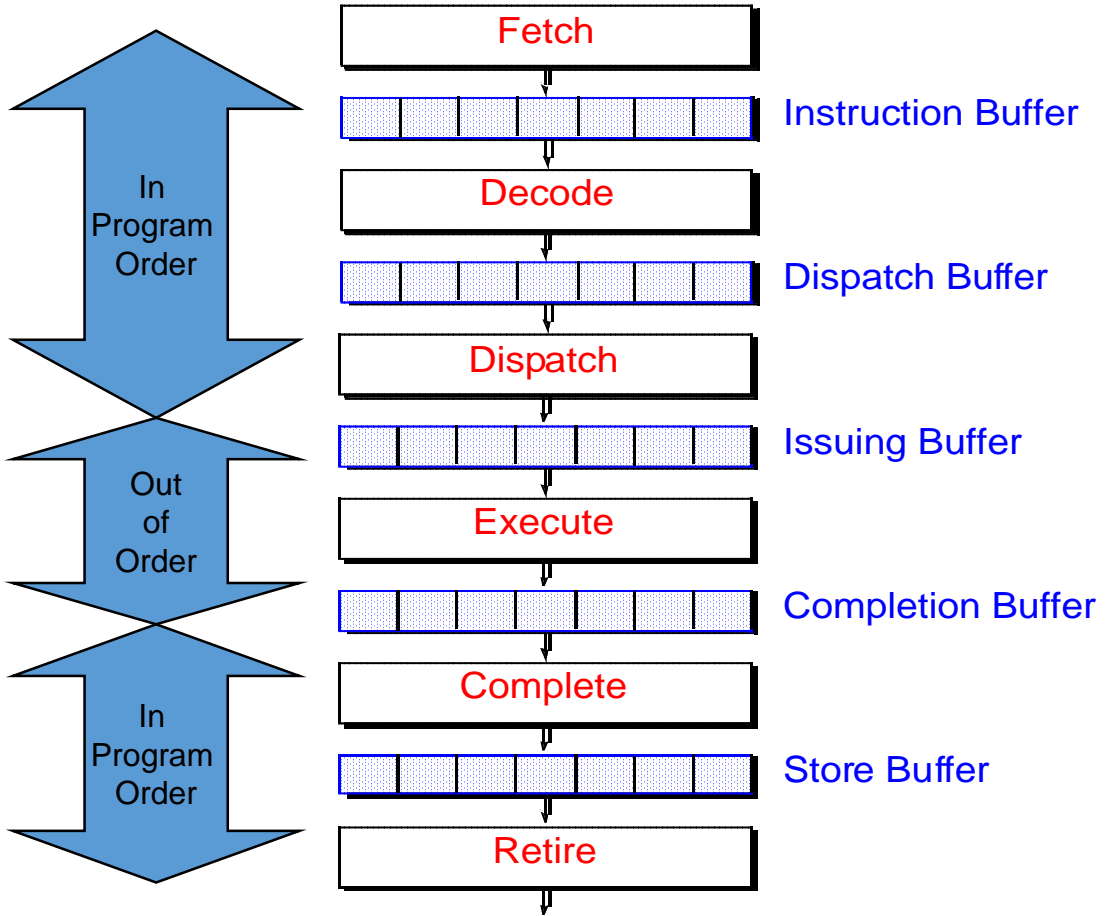
# ILP Limits of Scalar Pipelines (3)

- Rigid pipeline stall policy
  - A stalled instruction stalls all newer instructions
  - Solution 1: **out-of-order execution**



# ILP Limits of Scalar Pipelines (3)

- Rigid pipeline stall policy
  - A stalled instruction stalls all newer instructions
  - Solution 1: **out-of-order execution**
  - Solution 2: **inter-stage buffers**





# ILP Limits of Scalar Pipelines (4)

- Instruction dependencies limit parallelism
  - Frequent stalls due to data and control dependencies
  - Solution 1: **renaming** – for WAR and WAW register dependences
  - Solution 2: **speculation** – for control dependences and memory dependences

# Summary : ILP Limits of Scalar Pipelines

- 1) Scalar upper bound on throughput
  - Limited to  $IPC \leq 1$
  - Solution: **superscalar** pipelines with multiple insns at each stage
- 2) Inefficient unified pipeline
  - Lower resource utilization and longer instruction latency
  - Solution: **diversified** pipelines
- 3) Rigid pipeline stall policy
  - A stalled instruction stalls all newer instructions
  - Solution: **out-of-order** execution and **inter-stage buffers**
- 4) Instruction dependencies limit parallelism
  - Frequent stalls due to data and control dependencies
  - Solutions: **renaming** and **speculation**

# Superscalar Pipelines: Overall Picture

- Fetch issues:
  - Fetch multiple insns
  - Branches and speculation
- Decode issues:
  - Identify insns
  - Find dependences
- Execution issues:
  - Dispatch insns
  - Resolve dependences
  - Forwarding networks
  - Multiple outstanding memory accesses
- Completion issues:
  - Out-of-order completion
  - Speculative instructions
  - Precise exceptions

